

Interior Firefighting

K. Desmet

P. Grimwood B. Lüssenheide



Interior Firefighting

Contents



- 1. Incidents
- 2. Rapid fire developments
- 3. Fire Behaviour Training
- 4. Techniques & Tactics
- 5. Protective Clothing
- 6. When it goes wrong...
- 7. A typical fire...









German Data...

1995	3† - 20	2000	0† - 4
1996	1† - 4	2001	1† - 6
1997	0† - 3	2002	0† - 23
1998	2† - 4	2003	2† - 23
1999	0† - 5	06/2004	0† - 4

www.Atemschutzunfaelle.de

Even in Belgium...

- 2003, House fire, 2 injured, Zottegem
- 2002, Spanish Embassy, 1† Brussel
- 2002, Gyproc factory, 1†, Wijnegem



Flashover, 2 †, London, 7/2004

Analysis of the data

Causes...



Type of incidents

Burns	67%
 Breathing difficulties 	7%
Heart failure	4%
Other 'Cuts and Bruises'	21%

Causes

- Rapid Fire Development
- Technical (Clothing,...)
- Lost orientation
- Ran out of air
- Collapse / Falls





Rapid fire develop.

Less Fires...

=> Less experienced

Newer Buildings (insulation)

=> Flashover & Backdraft ↑

Faster intervention (mob. phone)

⇒ Pre-flashover

Old techniques & principles

- ⇔ Venting a fire
- Controlling a fire before rescue
- ⇔ 3D-fog, PPV, CAFS





1. Flashover

Heat- induced transition to fully developed compartiment fire

Started by ignition of **smoke gases** in the overhead (= *Lean flashover, dansing angels*)

2. Backdraft

Deflagration due to sudden air admission into a zone containing to rich smoke gases and an ignition source

3. Fire gas ignitions

Ignition of accumulated smoke gases, present as an ideal explosive mix, mostly due to introduction of an ignition source



Rapid Fire Progress

Flashover











Rapid Fire Progress

Flashover







FLASHOVER
THERMAL TRANSITION TO
FULLY DEVELOPED FIRE







CFBT = **C**ompartment **F**ire **B**ehaviour **T**raining

- Started in **Zweden** in 1980
- Followed by Finland, UK, Germany, France, Spain, Australia, USA,...
- Goal:
 - Reduce incidents ↓
 - Insight ↑
 - ⇒ Efficiency ↑, Safety ↑, Motivation ↑

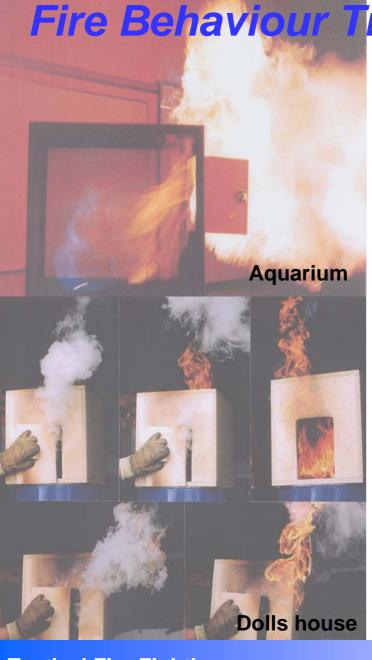
Fire Behaviour Training

Opbouw

1. Theory

Fire development, firefighting techniques, ventilation, recognising signals, cases...

- 2. Small Scale Demos Fire fighters aquarium, Dolls house, ...
- 3. Large Scale Demos (Container) Reading the fire, extinguishing the 'gasses'
- 4. Multicompartiment Training Scenario-training = ventilation, firefighting, rescue, communication,...
- 5. Analysis of interventions and incidents Own experiences and cases
 - + Refresher courses...



Fire Behaviour Training

'Container'



	Gas fired	Wood fired	
+ Controle Health/environment No time loss (More divers drills)		Signals Smoke gasses Reality	
-	Signals Smoke gasses (Cost)	Time Health/environment Controle	

Complementarity ...

Initiation on wood! & Further training on gas Rigid Safety measures!







Water sprays?



1. Direct attack (Drowning a fire)

1/3 effect, 2/3 run-off Enormous water damage

2. Indirect attack (Suffocating a fire)

Fog spray on hot surfaces
Enormous amounts of steam
Flames & heat pushed to other rooms
Getting engulfed, burns...

3. 3D-Fog (Controling a fire)

Pulsating fog spray in hot gaslayers Chances on Flashover & Backdraft ↓



3D Fog?



- Control = rendering less dangerous
- Not meant to extinguish => (extra line)

• How ?

- Fine water mist in hot gaslayers
- => Cooling & inertisation

Factors

- No water on surfaces !!! → indirect
- Don't drown the smoke!
- Pulsations = 0.1-0.5 s
- Right cone angle and application angle
- Right droplet size

Ideally 4scloud





3D Fog?



115 L/min at 8 bar

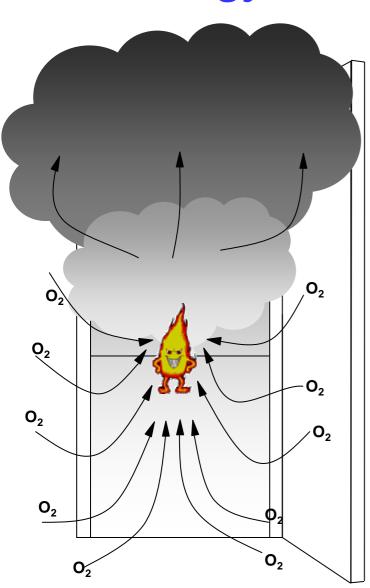
Practical?

- Modern fog nozzle
- Drills (even blind)
- No sweping = disturbing gaslayers
- •High pressure hose & Back-up

Aim at the fartest corner where the walls reahc the ceiling



Ventilation?



We never ventilate! ↔ Don't open doors?

Opening & Entry Procedure

Spray water above your heads, right before entry

Anti-ventilation

Close the door partially after entry...

Inflow of air \downarrow ,

- \Rightarrow Combustion \downarrow ,
- \Rightarrow Smoke layer \uparrow ,
- \Rightarrow Heat Raditaion \downarrow ,
- ⇒ Chances on Flashover ↓
- ⇒ Seat of fire (victims) visible !



Tactical Ventilation

Why?

Removing Hot Flammable gases

- ⇒ Heat ↓
- ⇒ Chances of Backdraft & Flashover ↓
- ⇒ Visibility ↑

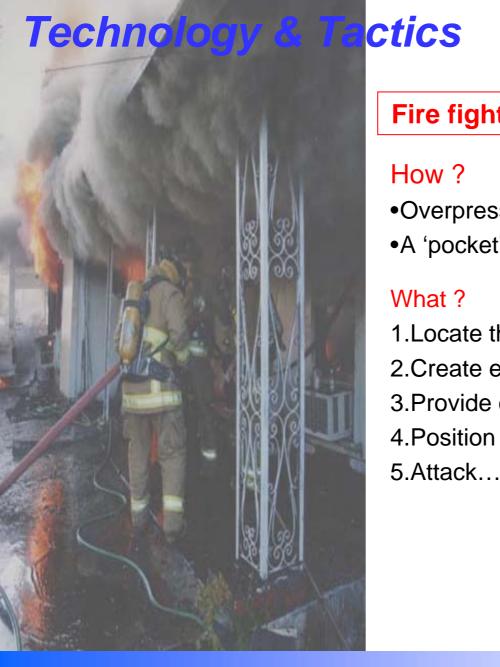
Basics

- As high as possible
- Take note of wind (direction, speed)
- Provide cover hoseline (Don't attack via exit!)
- Full Gear + BA
- Provide means of 'rapid' regress

Coordinated Ventilation

= on demand of attack crew inside





Positive Pressure Ventilation

Fire fighting by blowing in some extra air?

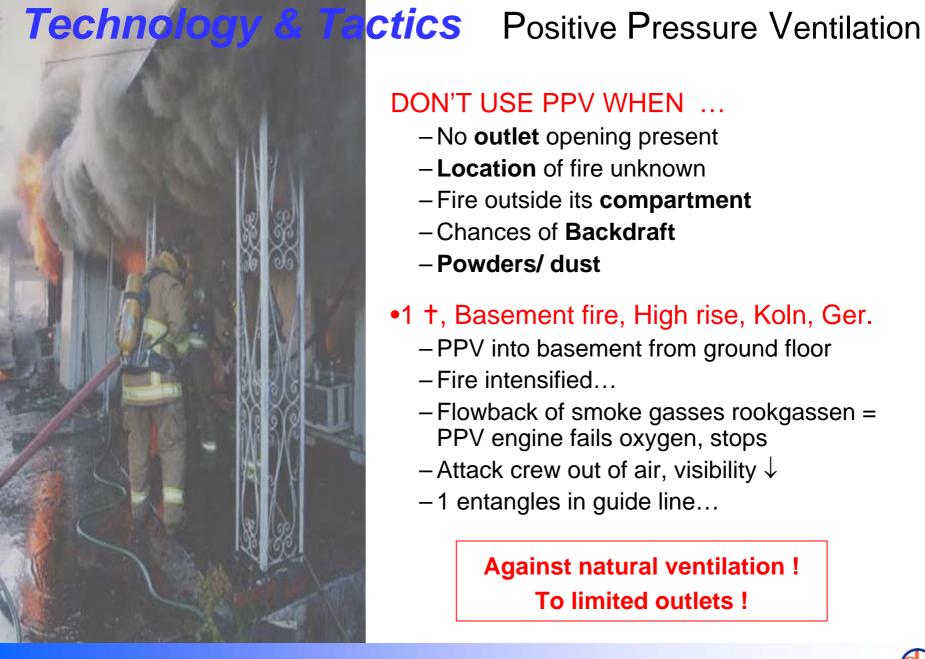
How?

- Overpressure pushes heat and flames out
- •A 'pocket' of clean air to work in + rescue

What?

- 1.Locate the fire & note interior lay-out
- 2.Create exit opening
- 3. Provide cover at inlet & exit
- 4. Position ventilator (D = H door)
- 5.Attack...





DON'T USE PPV WHEN ...

- No outlet opening present
- Location of fire unknown
- Fire outside its compartment
- Chances of **Backdraft**
- Powders/ dust
- •1 †, Basement fire, High rise, Koln, Ger.
 - PPV into basement from ground floor
 - Fire intensified...
 - Flowback of smoke gasses rookgassen = PPV engine fails oxygen, stops
 - Attack crew out of air, visibility ↓
 - –1 entangles in guide line…

Against natural ventilation! To limited outlets!



Class A & CAFS

Basic principle

Surface tension ↓ penetration ↑

Class A foam

Water + foam agent

Compressed Air Foam System (CAFS)

•Water +foam agent + air

Best ? ↔ What do you want to tackle?

- •Flashover & Backdraft ?
- •Post-Flashover fire ?
- •How ? Fog or direct attack ?
- •How can you acces the fire?





Tests

Tests	Туре	Water	Class A	CAFS	Conclusion
UK Home Office	wooden palet	Fog/ direct	Nevel/ Vol	NT	No significant difference
University of Canterbury	Post-flashover	Fog	Fog	Direct jet Distance ↑	Equal in extinguishing potential
University of Canterbury	Post-flashover	Fog Cooling 1	Fog	Direct jet	Equal in extinguishing potential
US, Salem, Conneticut	Roomfire Post-flashover T drop at 1,2m	Direct jet 222.9s	Direct jet 102,9s	Direct jet 38.5 s	CAFS





CAFS-Water (5 bar)

- No comparative test for smoke cooling
- Advantages CAFS
 - Post-flashover
 - Attack from greater distances (from outside)
 - Knocks down fires faster compared to direct H₂O
 - ⇒ Fighting capacity watertank ↑
 - -Turnover ↓
 - Manouvrability↑ (weight↓)
 - Usable in dry riser
- Disadvantages foams
 - Environment and health
 - Increased risk on falls (slippery, ...)
 - Arson investigation ↓







Protective Clothing

Standard?

Basic equipment • 'Nomex'- jacket & -trousers

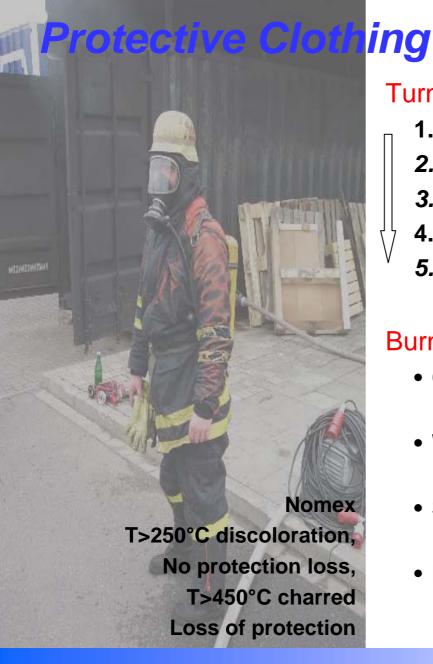
- Helmet with 'Nomex' attached or 'Nomex' hood
- Gloves, Safety boots
- Breathing apparatus

Burns and skin temperature

- 48° C = 1 th degree
- 55° C = 2 th degree
- $>55^{\circ}C = 3th degree$
- 62°C = Numb
- 72°C = Immediate desrtuction skin

Burns are function of time and temperature





Burns

Turnout gear = 4 layers + 1

- 1.Outer shell= Nomex, -Kevlar, PBI, PBO,...
- **2.Moisture** barrier = Breathing water barrier
- **3.Isolation** = Luchtlagen bv. in Nomex weefsel
- **4.Smooth inner layer**= Comfort, sweat,...
- **5.Station wear** = No synthetics eg nylons...

Burns

- Compression = isolation ↓
 - Crawling, BA,... (extra thick padding)
- Water = isolation ↓
 - Crawling through water, sweat, ...
- Steam = gas
 - •passes permeabele liner + burns alle exposed skin
- Hot liquids
 - Droplets of tar, plastics,...





Quick-out system

Burns

Burns

- 1. 1st pain = signals, react = Shake off, move !
- 2. Exit hot zone
- 3. Remove clothing !!!
- 4. Apply water...

Cooling somebody with water in a hot zone...? = Burn risk↑

> Turnout gear = max 10s protection in Flashover conditions!!!





Burns

- 1. Not without 'hood
- 2. Raise collar
- 3. BA!!

Still want to feel the heat?
Even in a sudden Backdraft?







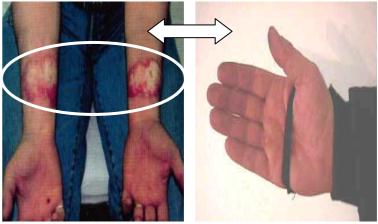




Test

- •No House and garden equipment!
- •Use sleeve restrainers!
- Bunsen test 'Feuerwehr Dusseldorf'
 - Leather shrinks (-)
 - Nomex chars (+)
 - Elk leather with liner & Nomex insulation (++)









Heatstress

Hot and humid environments

⇒ Body can't loose heat

Turnout gear

⇒Slows body temperature rise

1. Heat exhaustion

- Circulatory distress
- Lack of minerals ⇒ muscle cramps
- Concentration ↓, strength ↓, headache, ...

Rehydration = Isotone fluids & Handcooling

2. Heatstroke, hyperthermia

- BT > 41°C
- Possibly lifethreatening
- Delirium, loss of consiousness, sweating stops

Cool the body & Medical treatment









Some ideas



2 Wallhydrant tools

3 Band

4 PASS

5 Markers

6 Door blocks













Extra Gear 'Band'

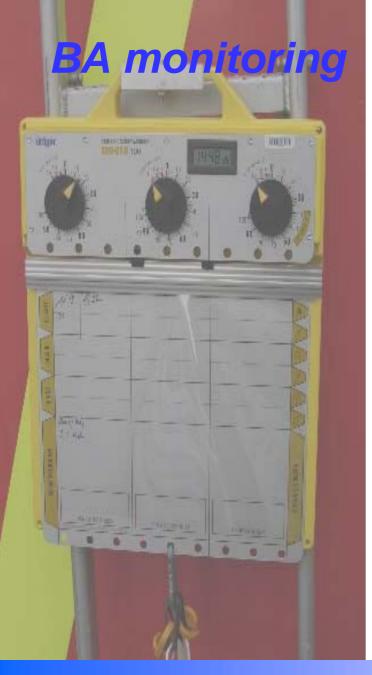












Untill it goes wrong

Furniture factory, Lustenau, Austria, jan. 02

- Firefighters gets blocked in
- •>15 min before rescue
- •2th & 3th degree burns

Do you have a team stand-by to rescue your collegues?

Registration is step 1, Rescue is step 2

RIT = Rapid Intervention Team





What? When?

What?

- 2 firefighters armed to the teeth
 - Extra BA
 - Axe, ropes, escape hoods,...
 - 'Stretcher'
 - Attack hose line
 - Radio, lights

When?

ASAP!!!

When?

Persons trapped / No occupants

Where?

Close to the 'entrance' at 'hearing' range of chief Close to the actual **fire** location eg High rise fires



Rapid Intervention Team

Equipment?









Rapid Intervention Team

Evacuation?















Rapid Intervention Team

Training



- 2. Air supply
- 3. Rescue from position
- 4. Evacuation



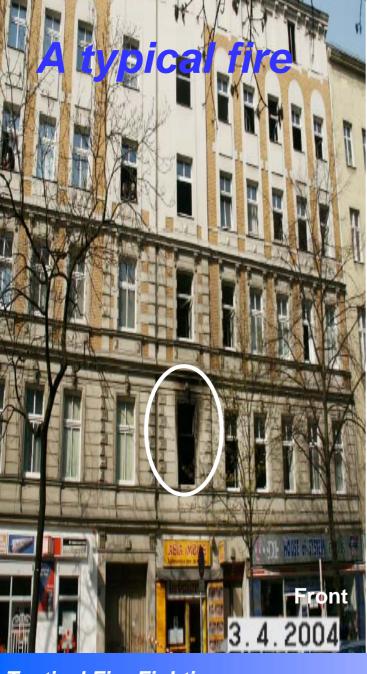
- •Feel if breathing ? ↔Hear ?
- •Remount BA (Blind)
- Purge











Appartement fire 1st floor, Buesselstraße 72

- Started in couch
- Occupant attempts fail
- Rans out to the street (Door remains open)
- Calls 112 (911)
- 17h55 : First call
- 17h57 : Alarm Fire crew
- 17h59 : On site
- 2 pumpers, 1arial ladder, 1 ambulance

Arrival

- Heavy smoke from 1st floor
- Persons hanging from 3th floor





Rapid overview?

- All clear untill first floor landing
- Possible serveral persons on upper floors
- No persons visible from rear

Intervention?

- 1. 2 teams persons rescue
- 2. Ventilate stairs = position PPV
- 3. Position attackline
- 4. Request Assistance (18h02)
- 5. Rescue attempt via ladder: changing wind + smoke, failed, repositioned
- 6. 'Rescue mattress' at front

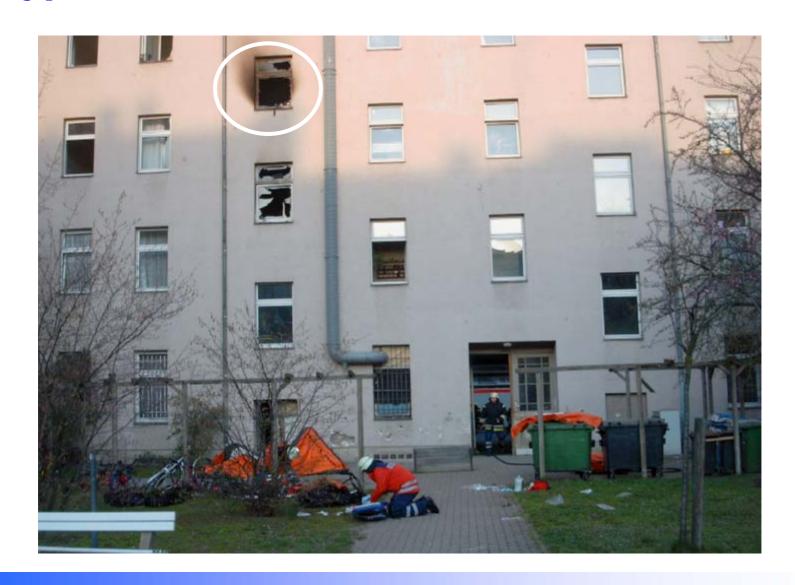




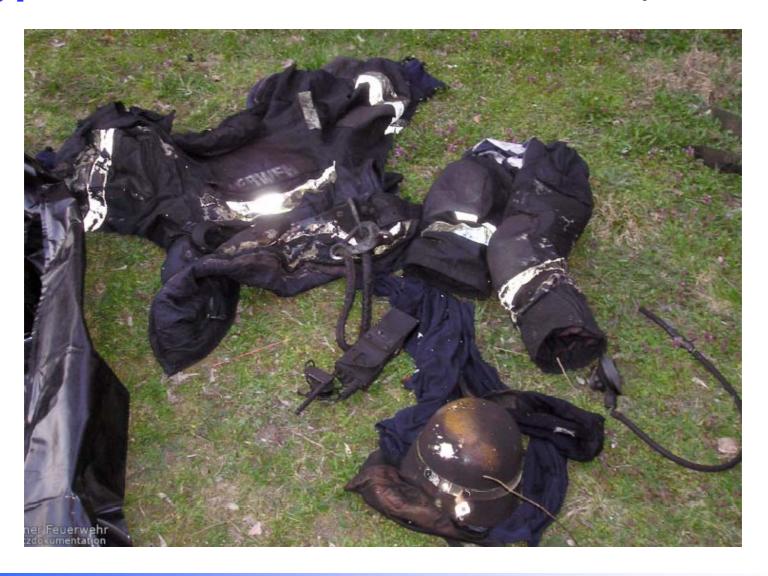
- Water crew, Did hydrant > put on BA for attack
- Water crew start attack on 1st floor
- Flashover... + fire in whole stairwell
- Watercrew retreats for protection
- Rescue team 1 on 4th sends 'mayday' and breaks window
- Firefighters at rear report persons hanging from window
- 'Rescue mattress' to rear
- 2 firefighters jump = 17,10m



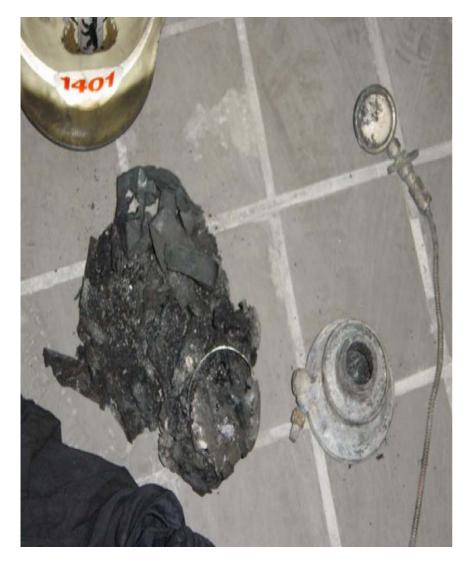




















• 2 firefighters land in safety matress

1 : Hip fracture + 10% burns

2:30% burns

Fire spread to penthouse and 4th floor

- Rescue team 2 got blocked in flat on 3th floor
- Scale-up of firefighting and rescue
 - -20 BA firefighters
 - Attack with 4 LP hoses
 - –5 persons + rescue team 2 evacuated via laddertruck





Conclusion

- •To little insights in fire development & risks
- To little insight in smoke gas spread
- Rescue teams go up passed opened door to fire!

What is the correct priority...

Rescue or Fire fighting?

SAFE INTERVENTION REQUIRES FAST

CONTROL

OF THE FIRE





THE LESSONS FROM OTHERS ARE THERE TO BE LEARNED...'

P. GRIMWOOD



References

- P. Grimwood, B. Lüssenheide, J. Suedmersen, ...
- www.firetactics.com
- www.atemschutzunfaelle.de (Osnabruck Praxisseminar)
- www.cemac.org
- Feuerwehr Osnabruck
- Feuerwehr Düsseldorf
- Berliner Feuerwehr, Dir. I. Bottcher

